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Title:	Deadly Sins in the Castle of Perseverance and Mankind
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Abstract:	<p>The presentation of the sins of sloth and covetise is examined in Mankind and The Castle of Perseverance with some discussion of earlier concepts of the sins and the classifications and analyses of the confession books. The study attempts to show how the structure of the plays is based on the three parts of penitence and how the didactic method changes from illustration in the Castle to the demonstration of an audience trap in Mankind.</p>
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Follows the life of the hero, Humanum Genus (Mankind), and his internal battle in which he eventually caves to Covetousness, accepting the 7 deadly sins. After deciding to repent he is placed in the Castle of Perseverance for protection. He is tempted here and there, still, but eventually struck by Death with a dart. God pardons Mankind at the end of the play after convincing from Mercy and Peace. Castle of Perseverance An allegory about situations that people find

themselves in all the time, a representation of the human race's temptation to misbehave. The play begins with Mercy instructing t